| KeyShot Features   | KeyShot<br>HD | KeyShot<br>Pro | KeyShot Pro<br>Floating | KeyShot<br>Enterprise |
|--|---------------|----------------|-------------------------|-----------------------|
| Real-time Ray Tracing - Product and Interior Mode                          | ~             | ~              | ~                       | ~                     |
| mport 20+ 3D Formats (Catia, Creo, Solidworks, Rhino, Maya and more)       | ~             | ~              | ~                       | ~                     |
| Free CAD Plugins (Creo, SolidWorks, Rhino, 3ds Max, Maya and more)         | ~             | ~              | ~                       | ~                     |
| Scientific Materials (Metal, Plastic, Glass, Translucent, Coated and more) | ~             | ~              | ~                       | ~                     |
| Measured Materials / Colors (Axalta, Mold-Tech, Pantone, X-Rite and more)  | ~             | ~              | <b>v</b>                | ~                     |
| Cloud Library for Online Asset Sharing                                     | ~             | ~              | ~                       | ~                     |
| nteractive Label Mapping with Material Assignment                          | ~             | ~              | <b>v</b>                | ~                     |
| mage Textures / Procedural Textures  | ~             | ~              | ~                       | ~                     |
| IDRI and Physical Lighting (Area, Point, IES)                              | ~             | ~              | ~                       | ~                     |
| Backplate Images   | ~             | ~              | ~                       | ~                     |
| Material Templates   | ~             | ~              | ~                       | ~                     |
| Presentation Mode / Configurator Viewer                                    | ~             | ~              | ~                       | ~                     |
| lexible UI & Workspaces  | ~             | ~              | ~                       | ~                     |
| Animation (Part, Camera, Material, Studio and Deformation Support)         |               | ~              | ~                       | ~                     |
| IDRI Editor / Sun & Sky  |               | ~              | ~                       | ~                     |
| /aterial Graph / Multi-Material  |               | ~              | ~                       | ~                     |
| Model Sets / Studios   |               | ~              | ~                       | ~                     |
| Geometry View / Geometry Editor  |               | ~              | ~                       | ~                     |
| Render Layers / Render Passes  |               | ~              | ~                       | ~                     |
| Render Queue   |               | ~              | ~                       | ~                     |
| NURBS Rendering / Re-Tessellate  |               | ~              | ~                       | ~                     |
| Region Rendering   |               | ~              | ~                       | ~                     |
| Export as ZPR / STL / OBJ / FBX  |               | ~              | ~                       | ~                     |
| Panoramic Camera (Cube Map, Spherical)                                     |               | ~              | ~                       | ~                     |
| Backplate Perspective Matching   |               | ~              | ~                       | ~                     |
| Real-time VR Viewing   |               | ~              | ~                       | ~                     |
| Configurator   |               | ~              | ~                       | ~                     |
| Python Scripting   |               | ~              | ~                       | ~                     |
| lexNET Floating License with Borrowing                                     |               |                | ~                       | ~                     |
| KeyShotXR - Interactive HTML Output  |               |                |                         | ~                     |
| Network Rendering - 32 Cores   |               | * 1            |                         | ~                     |
| iemens NX Plugin   |               |                |                         | ~                     |









Download your free trial at **keyshot.com/try** to see why it is the preferred choice for high quality rendering and animation at companies such as Fossil, Microsoft, Samsung, and more!

# **Network Rendering**

Tap into KeyShot's unlimited performance-scaling power by networking multiple CPUs in your organization.



#### **System Requirements**

For more information

- Windows 7, 8, 10 64-bit
- Mac OS X 10.7 or later
- Intel or AMD processor
- 2GB of RAM or greater
- 2 GB HD or more
- Any graphics card

### Amazing rendering and animation. In real-time.

### What is KeyShot?

As a standalone, real-time rendering application KeyShot makes creating amazing renderings and animations **fast** and **easy**, with support for the widest number of 3D file formats on both **Mac** and **PC**.

Used worldwide by top design professionals and independent 3D artists, KeyShot is the complete solution for your 3D visualization needs.



#### **Real-Time Speed**

KeyShot's **real-time rendering** allows you to see everything as it happens. Every change from materials and lighting to cameras and animation is seen instantly.



### Easy to Use

A **drag-and-drop** based workflow makes KeyShot easy to learn in minutes. The **simple interface** lets you save time and focus on design, while also providing advanced capabilities for experienced users.



#### **CPU Powered**

Compatible with **PC** and **Mac**, KeyShot uses 100% of available CPU power. No special graphics card is needed and all CPU power scales linearly for unmatched perform<u>ance</u>.



# **Advanced Lighting**

Spherical **HDRI** environments make setup easy, while physical lights provide **scientifically accurate** simulation. Visualize scenes with simple settings that create the most accurate lighting from studio shots to the most complex interiors.



### **Accurate Materials**

KeyShot's scientifically accurate materials create the highest quality visuals. Select from an extensive library of material presets, modify to customize your own, and browse the **Cloud Library** for user generated and exclusive partner assets.

### **Efficient Workflow**

With support for over 20 native 3D formats and **free plugins** for major CAD applications, KeyShot seamlessly integrates into your product development process from rough design concept to final production images.

## Interactive Content

Easily add **animation** to engage your audience with simple turntables, dynamic exploded views, dramatic camera paths and much more.

**KeyShotXR®** brings the advantage of plugin-free touch enabled web content to desktops and mobile.





